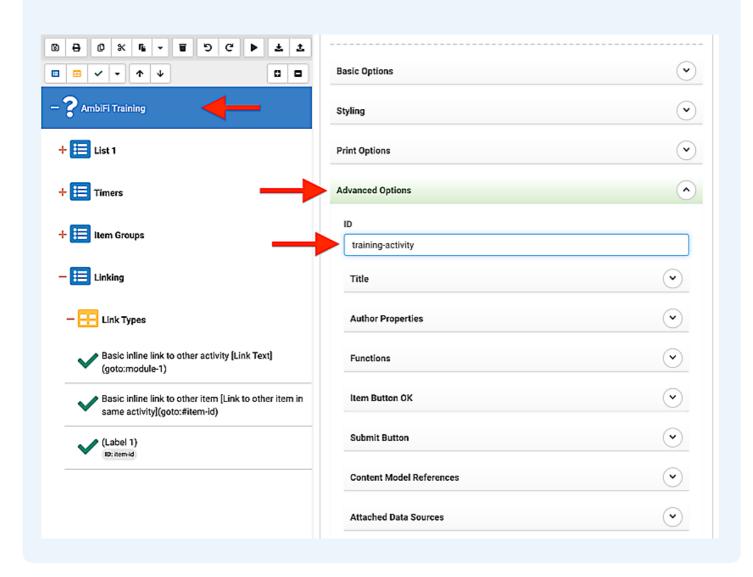AmbiFi has capabilities to allow activities to link to each other, this is useful when trying to build modular content.

This activity will walk you through some basic linking capabilities.

To link to another activity the first step is to add an ID to the activity that can then be used in the link.
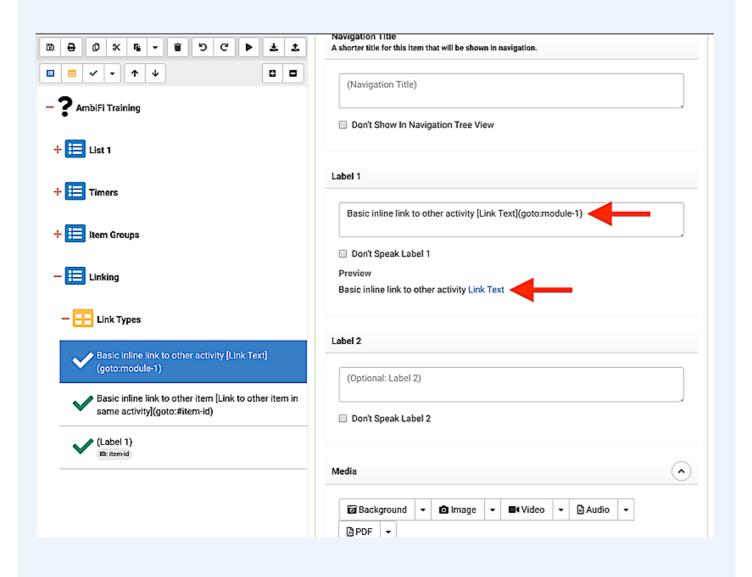
Next we can inline links into the content to allow a user to tap or click and navigate to another activity.
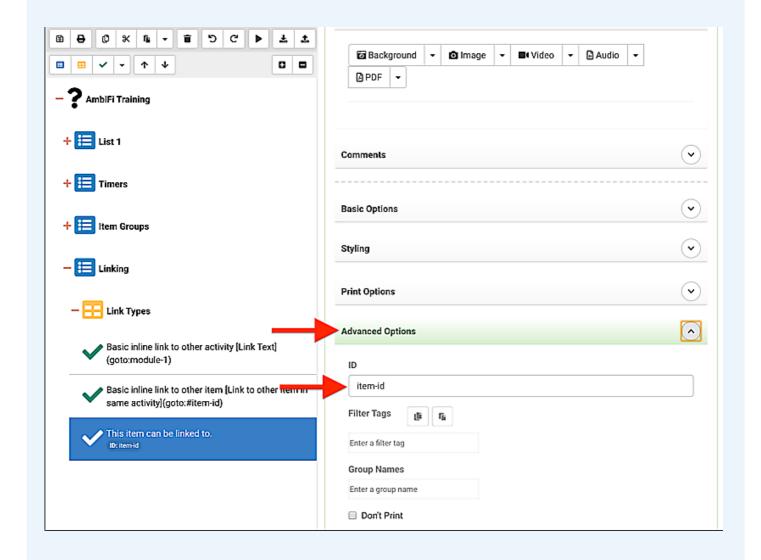Adding in brackets the link text, followed by parenthesis containing the link action and target:
goto:module-1
This will link to an activity with ID module-1

Note: This link is a goto link, that is a one directional link which won't show a "Go Back" button.
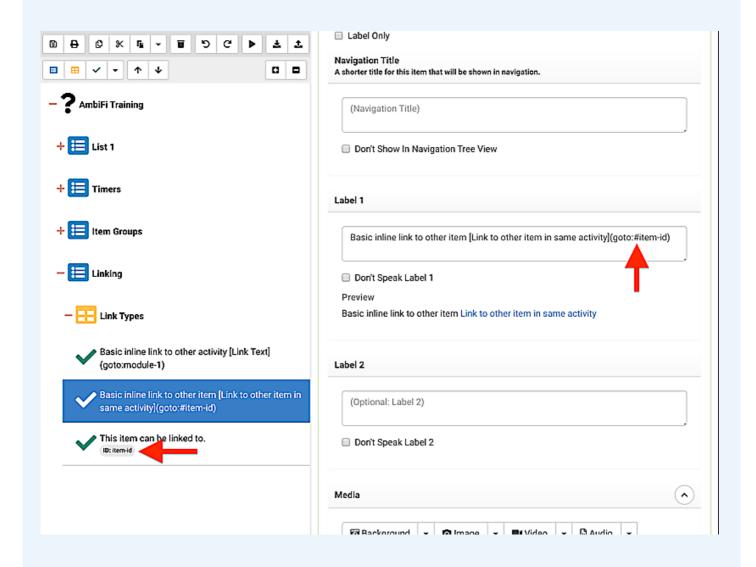
To link to another item in the same activity the target item must also have an ID.

Next we will once again add an inline link. Appending a hash # we can tell AmbiFi that this is an inline link.
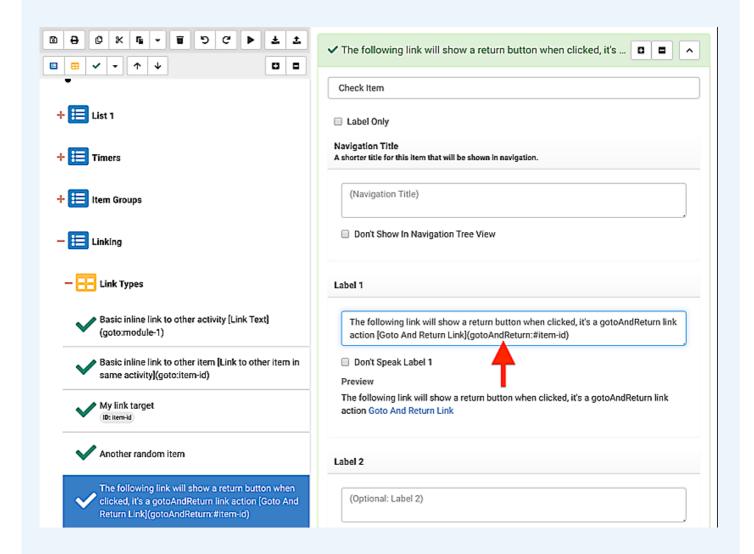
So our link will now go to: #item-id

So far we've been showing the **goto** link action, this will navigate to an item or activity one directionally.
So there will be no link back from where you came from.

Using **gotoAndReturn** will also show a back arrow that allows to navigate back to where the user came from when tapping or clicking the link.

When the user now clicks the link you see the go back button in the breadcrumb navigation bar.